



TIMED FUN SAIL



SAILING INSTRUCTIONS

Open to all Tidal and Dinghy Classes

<i>Date</i>	<i>Race Officer</i>	<i>Race Area</i>	<i>Start Time</i>	<i>Time of High Tide</i>	<i>Height of Tide</i>
Friday, 3 rd June	Tony Marston	Dee Estuary	After 13.00	14.09	8.02m

Objects

- *The event is for FUN*
- *To encourage as many boats to sail as possible*
- *To do as much or as little sailing as you wish*

1. Rules

The event will be governed by the Racing Rules of Sailing, WKSC Sailing Regulations and these Sailing Instructions.

2. Eligibility to Sail

- Helms must be members of WKSC.
- All tidal and dinghy classes are eligible to sail.
- PN's for classes will be listed on the WKSC PN List 2022 (available on club notice board)

3. Entries

Boats will be considered to start their timed sail when they cross the start line. There is no requirement to formally enter. There will be no sign on/off form.

4. Race Area & Duration of the Event

Sailing will take place on the Dee Estuary.

Laps will only be timed whilst code flag 'W' is flying. See SI 6 below.

5. Changes to Sailing Instructions

Any changes to the sailing instructions will be indicated by flying flag "L" before the warning signal of the race. The flag may be flown from the WKSC clubhouse or the Committee Boat, as appropriate. The changes may be posted in the club house or verbally on the water.

6. Starting and Finishing

- The Committee Boat will be flying the WKSC burgee.
- At, or after, 13.00 the Starter will raise code flag 'W' accompanied by one sound signal.
- There are no start times. Each boat may start its' timed sail at any time whilst code flag W is flying from the Committee Boat by passing through the start line in the direction of the first mark of the course. There will be no other starting signals changing RRS 26.
- The Starter will take the time of each boat who comes through the start line and on all subsequent laps. A boat needs to do a minimum of one full lap to qualify for the event.
- All sailing will finish at approximately 14.30 when code flag 'W' will be lowered accompanied by one sound signal. A boat may finish sailing at any time prior to code flag 'W' being lowered.

- vi) The Starter may acknowledge boats starting and finishing if requested. It would be helpful (although not obligatory) if sailors would notify the Starter as they go through the line when they start and finish the event.

7. Course and Start/Finish line

- i) The course (which is intended to be simple) will be decided on the morning of racing and displayed at the seaward entrance to WKSC Clubhouse.
- ii) The marks will be orange pillar buoys.
- iii) There are no fixed number of laps. Boats may sail as many laps as they wish. **A boat must sail a minimum of one full lap to qualify for the event.**
- iv) The start and finish line will be between a buoy with a flag on it and the Committee Boat moored at the starboard end of the line.
- v) **Boats must pass through the start/finish line at the end of each lap in the direction of the next mark.**

8. Protests

As per the General WKSC Sailing Instructions for Club Racing.

9. Scoring

- i) Average lap times will be calculated using the number of completed lap times recorded for each boat whilst code flag 'W' is flying.
- ii) A bonus time allowance, at the discretion of the Official Handicapper, will be applied to boats who have sailed for the longest time.
- iii) The final corrected finishing times will be notified after sailing.

Jean-Louis Simons

Hon. Sailing Secretary 27/05/2022 V2